



The Astronauts Unveils Dark Fantasy FPS, *Witchfire*, With Gameplay Teaser at The Game Awards

Hey there! Adrian Chmielarz from The Astronauts here.

Have you been wondering what we've been up to lately? Well, the new game we're working on is called *Witchfire*. It's a dark fantasy first person shooter... and that's all we can say at the moment. The game is still a long way from release and we are not announcing any other platforms than PC/Steam. The reason we're launching the teaser so early is simply to let everyone know that we're alive and kicking, and how radically different this new project of ours is compared to our previous game, *The Vanishing of Ethan Carter*.

That change in direction isn't anything new for the core team, though. The three co-owners of The Astronauts were also the co-owners of People Can Fly, as well as the creative leads behind shooters like *Painkiller* and *Bulletstorm*. While *Witchfire* is also a shooter, we're aiming to make a game unlike anything we have done in the past, both in tone and in game mechanics.

As you can see in the teaser, *Witchfire* uses the photogrammetry tech we previously used in *The Vanishing of Ethan Carter*. This tech allows us to 3D scan real-life objects – even entire buildings! – and use them as digital assets in our games for unparalleled visual quality, and natural, organic look and feel. We believe we can push the tech even further, with new tools, hardware, and all the experience we gathered during the development of our first game and can't wait to bring you along on the ride with us!

About The Astronauts

The Astronauts is a team of eight. Our first game was *The Vanishing of Ethan Carter*, a narrative game for PC and PS4 which won BAFTA's Game Innovation award, and was nominated for GameSpot's Best Game of the Year and IGN's Best PC Game. To date, we have sold over 1 million copies of the game.

Links

PressPack (source screenshots, logos):

http://www.theastronauts.com/pressarea/Witchfire_PressPack.zip

Teaser Source, 4K 60fps Prores (11GB):

http://www.theastronauts.com/pressarea/Witchfire_Teaser_4K_60_ProRes_v2.mov

Teaser Source, 4K 60fps H264 (1.5GB):

http://www.theastronauts.com/pressarea/Witchfire_Teaser_4K_H264.mp4

www.theastronauts.com



